# BOARD

AND

CARD

GAMES



7 Wonders

Make the right decisions to lead your civilization to prosperity! Lead one of the seven greatest cities of Antiquity. Develop your civilization on a military, scientific, cultural, and economic level. Once built, will your Wonder bring you glory for millennia to come? No downtime, renewed fun in each game and perfect balance regardless of the number of players.

3-7 players | Ages 10+



It's as easy as "comparing apples to apples"...just open the box, deal the cards and you're ready to play! Select the card from your hand that you think is best described by a card played by the judge. If the judge picks your card, you win that round. And everyone gets a chance to be the judge!

# **Apples to Apples, Party Box**

4-10 players | Ages 12+



Azul

Players compete as artisans decorating the walls of the royal Palace of Dvora. By carefully drafting the correct Quantity and style of tiles, the most clever of artisans plan ahead to maximize the beauty of their work (not to mention their scores!) while ensuring they wasted no supplies in the process.

2-4 players | Ages 8+



Carcassonne

Shape the medieval landscape of France, claiming cities, monasteries and farms.

2-5 players | Ages 7+



# Cards Against Humanity, Family Edition



Chess

Cards Against Humanity: Family Edition is a new party game that's just like Cards Against Humanity, except it's written for kids and adults to play together. Each round, one player asks a question from a black card, and everyone else answers with their funniest white card.

4+ players | Ages 8+

Chess is one of the oldest and most popular board games. It is played by two opponents on a checkered board with specially designed pieces of contrasting colours, commonly white and black. The objective of the game is to capture the opponent's king.

2 players | Ages 8+



Clue

One murder... 6 suspects. In this suspenseful Clue game, players have to find out who's responsible for murdering Mr. Boddy of Tudor Mansion in his own home. Eliminate information throughout the game in this classic whodunit. The player who correctly accuses Who, What, and Where wins!

3-6 players | Ages 8+



Concept

In Concept, players team up to place tokens on a board covered in icons, depicting everything from ancient samurai and snails to Leonardo DiCaprio. Points go to the player who can guess the correctly by looking at the various symbols, but in this wild party game, the points are less important than just having a great time!

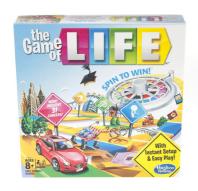
4-12 players | Ages 10+



**Dominion** 

Score points through skillful play in Mother When's deadly High School, and the sinister 13th District. Compete for the Wax King's favor, and the ultimate prize...escape! In this game, set in the sinister world of the Don't Rest Your Head role playing game, your opponents lurk around every corner, waiting to attack. Can you outsmart your friends and win the Nightmares' game?

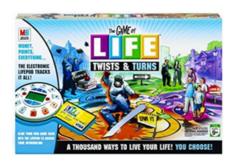
2-4 players | Ages 14+



The Game of Life

Move the car token around the gameboard from start to retirement, and experience unexpected surprises, family, vacations, and other milestones of life. Go to College, choose a career, take the family path, have kids, take a ski trip or see what happens when unexpected twists change the game until retirement. Who's headed for wealth and fortune? Play, spin to win and find out!

2-4 players | Ages 8+



The Game of Life, Twists & Turns

The game now features a "LIFEPod," which helps players keep track of time and manage their careers, houses, cars and families with the touch of the button. The high-tech interface adds loads of fun to the game. The innovations don't stop there: each player now gets their very own Visa credit card, which they can use to spend.

2-4 players | Ages 8+

Race the timer to guess the words you're wearing in your headband, based on your teammate's clues.

6 players | Ages 8+



**Heads Up!** 



Hey, That's My Fish!

Your job seems simple: race across a random arrangement of icy fish deposits with a colony of up to four penguins, as you attempt to seize the most fish. But watch out! Competing penguins will try to block you off while the ice floe around you shrinks away. Grab the best fish and outmaneuver your opponents to ensure victory. Whichever player's penguins collect the most fish by the end of the game is the winner!

2-4 players | Ages 8+



Jenga, Book Lovers Edition

The object is to remove one block at a time from the tower. Read and answer the question aloud that appears on the block and then stack it on top. The last player to stack a block without making the tower fall wins the game.

1-8 players | Ages 6+



Katatu

The object of the game is to eliminate your opponents 'bugs' by forming 'three in a rows' or mills. By forming a three in a row you can then select an opponents game piece and remove it from the game board.

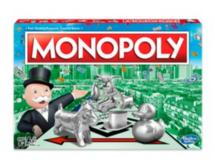
2 players | Ages 5+



Mancala has been a classic game for centuries. It's the perfect fit for family game nights, traveling, sleepovers, gatherings, parties and anytime you want a game that's both engaging and fun.

2 players | Ages 8+

#### Mancala



Monopoly

Build your houses and hotels, and see if you can bankrupt everyone else to win. Keep an eye on your money, because you never know when the dice will land you with a massive rent bill to pay.

West Virginia version also available.

2-8 players | Ages 8+



**Operation** 

In the operation game, Kids get to be the Doctor and make cavity sam better or get the buzzer! Perform successful action noted on the cards by picking funny ailment pieces out of the game tray with a pair of tweezers. But watch out! If the tweezers touch the sides of the openings, the buzzer goes off and cavity Sam's nose lights up!

1+ players | Ages 8+



Pictureka!

The Pictureka! game is laugh-out-loud entertainment as players try to find it fast and find it first in this picture game! Who will be the first player to find a dinosaur on one of the tile cards?

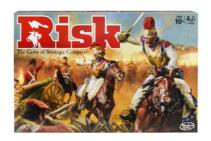
2 players | Ages 6+



Reykholt

In Iceland, you can climb volcanoes, marvel at the aurora borealis, count sheep, and eat delicious tomatoes. Thanks to geothermal energy Iceland is a vegetable paradise. Players take on the role of vegetable farmers to build a livelihood in beautiful Iceland! But with all the tourism around the natural wonders, competition to have the best vegetables is fierce!

1-4 players | Ages 12+



**Risk** 

Can you accomplish the military objectives before your opponents? This classic game of global domination has LED the world in Military strategy games since 1959.

2-6 players | Ages 12+



Say Anything

Each round, players answer a question like "What would make next weekend more exciting?" or "When's the worst time to burst out laughing?" After the answers are revealed, the judge secretly picks their favorite answer and everyone else tries to guess which one the judge picked.

4-8 players | Ages 13+



**Scrabble** 

Put letters together, build words, add up your points and win! This classic game features the classic Scrabble equipment for a big-time word-on-word showdown.

4 players | Ages 8+



**Settlers of Catan** 

Settlers of Catan is a combination of strategy and resource management. You need the right materials to build houses and roads and gain victory points. The luck of the die throw drives these resources and determines how many settlements and roads you can build, which in turn accrue more resources.

Seafarers Edition also available.

4 players | Ages 10+



**Splendor** 

As a wealthy Renaissance merchant, acquire mines and transportation, hire artisans and woo the nobility. Create the most fantastic jewelry to become the best-known merchant of them all! Acquire precious stones to trade them for development cards. Use development cards to acquire more gem stones. Use your gems and gold to create the most fantastic jewelry, and appeal to the nobles to gain the prestige you need to winch.

4 players | Ages 10+



**Star Wars X-Wing** 

X-Wing is a tactical ship-to-ship combat game in which players take control of powerful Rebel X-wings and nimble Imperial TIE fighters, facing them against each other in fast-paced space combat.

2 players | Ages 13+



Taboo

When playing the Taboo game, the obvious clues are strictly forbidden. Players race against the timer as they try to give creative and carefully-worded clues to get team players to guess words fast.

4+ players | Ages 13+



**Ticket to Ride** 

Players collect train cards that enable them to claim railway routes connecting cities throughout North America. The longer the routes, the more points they earn.

Days of Wonder version also available.

2-5 players | Ages 8+



# Trekking the National Parks

Trekking the National Parks is a spirited family board game that lets players experience the U.S. National Parks in a fun and competitive way. Players compete for points by claiming Park Cards and collecting trail stones as they travel across the country experiencing the wonders at each of these magnificent landscapes.

2-5 players | Ages 8+



Wits & Wagers

No one knows the answers, but everyone can take a guess. The felt betting mat and different payout odds will make you feel like a Vegas high roller. Get lucky and you'll cheer like you hit the jackpot!

4+ players | Ages 10+



**Yahtzee** 

Roll it to the limit for the ultimate win with the Yahtzee Classic game. With a sleek shaker and 5 dice, you're ready to roll!

Take turns rolling dice to try to score combos.

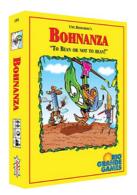
2+ players | Ages 8+



**Bears vs Babies** 

This is a card game where you build monsters Who eat babies. Whoever eats the most babies wins.

2-5 players | Ages 10+



In this card game, smart sowing lets you reap big rewards. Plant The beans you do want, and trade the beans you don't want to the other players.

2-7 players | Ages 10+

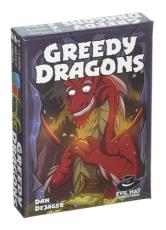




In the Dinocalypse Now mini-expansion, you'll dodge psychic dinosaurs as they burst through their time-portal ... and travel to the Century Club's most secret base on the island of Kauai. Can you protect your clues and win the Race all while on the run from a reptilian menace?

5 players | Ages 8+

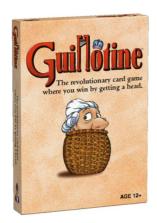
Dinocalypse Now and the Hollow Earth



**Greedy Dragons** 

Greedy Dragons is a simple but strategic card stacking game. Overlap cards and build Lairs to collect all the gems—and leave your opponents empty-handed! Play one-on-one or team up with other dragons to maximize your loot. Add the magic ring to the hoard to raise the stakes even higher.

2-6 players | Ages 8+



**Guillotine** 

Players represent rival guillotine operators vying for the best collection of noble heads over three rounds. Each round twelve nobles are lined up for the guillotine. The nobles are worth varying points depending on their notoriety. During your turn you play action cards to change the order of the line so you can collect the best nobles.

5 players | Ages 12+



Ick: The Game

Take a deep breath and say, "ewwww!" The world's grossest monsters battle it out in this superfun and lightning-quick card game of gooey worms, toxic slime, and bug-eyed beasties. It's a monster-eat-monster world as cards turn, fortunes change, and players vie for ultimate lck supremacy whoever collects the most gross stuff wins!

4 players | Ages 13+



Step into the shoes of a Company chairman in a land threatened by giant kaiju. It's up to you to turn the Shattered remains of your city into profit and prosperity, but watch out for the next wave of monster attacks!

4 players | Ages 14+

### Kaiju Incorporated



Skip-Bo

Game play remains the same: players create sequential stacks with their cards. The Skip-Bo wild cards break up static situations and may be played strategically as any number.

2-4 players | Ages 7+



## Taco Cat and Goat Cheese Pizza

This addictive game is as unique as its name. It's a power packed quick and simple party game. Race against each other to SLAP a match between a card and spoken word. But - watch out! - your mind will play tricks on you.

3-8 players | Ages 8+



**Triumphus** 

In Triumphus, you will need to use your best supplies, including wine, decorations, food, entertainment, and offerings, to gain The Emperor's rewards, which you can sell to obtain even more supplies, or hoard to gain his respect.

2-5 players | Ages 11+



**Zeppelin Attack!** 

You play villainous masterminds bent on world domination. Deploy your zeppelins, order your minions, and do whatever it takes to destroy your rivals.

Zepplelin Attack! Doomsday Weapons also available.

2-4 Players | Ages 14+



**Zombie Fluxx** 

Welcome to the dark side of Fluxx, the card game of everchanging rules! Zombie Fluxx takes the award-winning card game Fluxx and cranks up the fun with a Zombie uprising.

2-6 Players | Ages 8+